

### Gratings – Introduction

Never touch the surface of a grating – death is imminent

Different lines/ mm (l/mm) give different dispersion

Diffraction gratings deviate different wavelengths by different angles

The difference in the deviation angles gives the dispersion (A/pixel (CCD), A/mm (film))

Dispersion is not the same as resolution

Resolution is approx x2-3 the dispersion (10A/pixel = 20-30A)

R value = wavelength/ delta

Gratings produce multiple spectra – Zero order plus 1<sup>st</sup> order (brightest), 2<sup>nd</sup> Order etc.

Blazed gratings provide a bright 1<sup>st</sup> Order spectrum

The dispersion per order is almost constant. 2<sup>nd</sup> order dispersion is x2 the 1<sup>st</sup> order

Spectral orders start to “overlap” around 7800A – Free spectral range/ sort filters

Any telescope, any camera – almost!

Reflecting telescopes - no chromatic issues

Mono cameras give better performance

Use the bright (blazed) 1<sup>st</sup> order spectrum

Similar set-ups give similar dispersions

Align the spectrum across the horizontal axis of the chip.

Focus on the spectrum, not the zero order star image

Faint objects require LONG exposures (>60 mins)

Don't over expose the subs (clipping)

Aim for maximum SNR (maximum signal)

Use darks (flats optional?)

NO “pretty picture” processing!

### Transmission Gratings

Usually the Star Analyser (100/200 l/mm)

Available 100, 200, 300, 600 l/mm

Sizes up to 50mm square

Slit-less operations – shape of zero order determined by source (star size)

Resolution determined by source size – usually 20-30A

Normally shows the full visible spectrum (4000-7000A)

Higher resolution when used as objective grating – lenses >50mm fl

Converging beam arrangement – spacing/ f ratio/ camera pixel/ frame size

Suitable for all telescopes but “sweet spot” f4-f5

Increasing spacing (dispersion) doesn't increase resolution

Can be “upgraded” with grism (best with l/mm > 200)

Can be adapted to use a slit arrangement (ALPY, CCDSpec)

### Reflection Gratings

Used in a spectrograph – slit/ collimator/grating/imaging/camera

Commercial instruments: LhiresIII, LISA, DADOS

Available 150, 300, 600, 1200, 2400 l/mm

Sizes up to 50mm square

Normally used with >f7 telescopes

Narrow spectral coverage – grating rotation to centre wavelength

Slit gap defines the resolution (x2-3 pixel size)  
Needs telescope guiding to hold target on slit gap  
Reflective slit plate/ beam splitter allows effective guiding  
Focus target on slit gap  
Allows the use of reference lamp for calibration (Neon/ RELCO)

#### Setting up the Grating/ spectrograph

NEVER touch the grating surface!  
Rigid spacers (transmission)  
Using the blazed 1<sup>st</sup> order  
Problems using filter wheels (transmission)  
Alignment of spectral image (transmission)  
Exposures – maximum signal  
Drift in Dec – widen the spectral image (transmission)

Focus – camera to slit/ telescope to slit (slit)  
Calibration of the grating rotation (slit)  
Adaptors/alignment/balance (slit)  
Finding the target/ target on slit/ guiding on target (PHD2/ AstroArt etc.) (slit)  
Image acquisition software – Darks/lights/stacking

#### **Spectral Image Processing**

Object: To produce a usable, calibrated, corrected 1D FITS profile

Freeware software – BASS Project, ISIS, VSpec (Midas/ IRAF)  
Payware - RSpec – nice but limited  
RTFM

#### Pre-Processing

Standard AP imaging processing packages – AstroArt, Maxim etc.  
Darks/ Lights/ stacking  
Crop spectrum (+/- 50 pixel)  
Check for clipping (quick profile)  
Always work with blue to LHS (flip image if necessary)  
If using reference lamp –use same grating setting/ don't over expose  
Crop reference to match spectral image  
Save as FITS

#### Initial Processing (target and reference)

Tilt removal  
Slant removal (slit)  
Smile removal (slit)  
Select spectral height  
Select background removal zones  
Note interfering bright star images!  
Save as FITS

#### Calibration

Use Zero image and at least one know feature (transmission)  
Use Zero order and known dispersion (transmission)

Use known reference lines (slit)  
Aim for minimum RMS error (Quadratic solution)  
Normalise (rescale)  
Measure R value/ SNR  
Save as FITS 1D

### Instrument Response

IR corrects for camera/ grating response curve  
Use either a Pickles/ Miles reference spectrum or known reference star (at similar altitude)  
Divide target by reference  
Smooth the data (IR curve) if necessary  
Watch for crappy “end” results – crop limits to suit.  
Divide target by IR to confirm results.  
Note: the IR can be re-used on other spectra  
Save as FITS  
BESS data submissions/ FITS headers

### Analysis

Very difficult!  
Good sources required  
Reading compulsory  
Start with OBAFGKMRNS sequencing  
Recognise the Balmer series!  
Understand effects of temperature, Doppler and rotation of spectrum  
Be stars, variable stars, Novae, Campaigns and ProAm

### **Digital Spectroheliograph (SHG)**

SHG invented by Hale/ Deslandres in the 1890's  
Means of recording the solar chromosphere  
Used a scanning slit and imaging slit combo  
Uses the solar spectrum to present a series of line scans which when combined build up an image (spectroheliogram)  
Digital revolution – CCD/ webcams around 2000 - no more imaging slit  
Smaller compact instruments  
Telescope/slit/spectrograph/camera  
Use the sidereal rotation to scan the Sun (120 seconds)  
Any wavelength, any bandwidth  
High resolution allows “science” – Zeeman effects, Doppler effects, Magnetograms